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Learn how to build dynamic web applications with Express, a key component of the Node/JavaScript development stack. In this hands-on guide, author Ethan Brown teaches you the fundamentals through the development of a fictional application that exposes a public website and a RESTful API. You ' ll also learn web architecture best practices to help you build single-page, multi-page, and hybrid web apps with Express. Express strikes a balance between a robust framework and no framework at all, allowing you a free hand in your architecture choices. With this book, frontend and backend engineers familiar with JavaScript will discover new ways of looking at web development. Create webpage templating system for rendering dynamic data Dive into request and response objects, middleware, and URL routing Simulate a production environment for testing and development Focus on persistence with document databases, particularly MongoDB Make your resources available to other programs with RESTful APIs Build secure apps with authentication, authorization, and HTTPS Integrate with social media, geolocation, and other third-party services Implement a plan for launching and maintaining your app Learn critical debugging skills This book covers Express 4.0.

The orderly Sweet-Williams are dismayed at their son's fondness for the messy pastime of gardening.

The complete reference guide to the hot technology of cloud computing Its potential for lowering IT costs makes cloud computing a major force for both IT vendors and users; it is expected to gain momentum rapidly with the launch of Office Web Apps later this year. Because cloud computing involves various technologies, protocols, platforms, and infrastructure elements, this comprehensive reference is just what you need if you'll be using or implementing cloud computing. Cloud computing offers significant cost savings by eliminating upfront expenses for hardware and software: its growing popularity is expected to skyrocket when Microsoft introduces Office Web Apps This comprehensive guide helps define what cloud computing is and thoroughly explores the technologies, protocols, platforms and infrastructure that make it so desirable Covers mobile cloud computing, a significant area due to ever-increasing cell phone and smartphone use Focuses on the platforms and technologies essential to cloud computing Anyone involved with planning, implementing, using, or maintaining a cloud computing project will rely on the information in Cloud Computing Bible.

How students get the materials they need as opportunities for higher education expand but funding shrinks. From the top down, Shadow Libraries explores the institutions that shape the provision of educational materials, from the formal sector of universities and publishers to the broadly informal ones organized by faculty, copy shops, student unions, and students themselves. It looks at the history of policy battles over access to education in the post-World War II era and at the narrower versions that have played out in relation to research and textbooks, from library policies to book subsidies to, more recently, the several "open" publication models that have emerged in the higher education sector. From the bottom up, Shadow Libraries explores how, simply, students get the materials they need. It maps the ubiquitous practice of photocopying and what are—in many cases—the more marginal ones of buying books, visiting libraries, and downloading from unauthorized sources. It looks at the informal networks that emerge in many contexts to share materials, from face-to-face student networks to Facebook groups, and at the processes that lead to the consolidation of some of those efforts into more organized archives that circulate offline and sometimes online—the shadow libraries of the title. If Alexandra Elbakyan's Sci-Hub is the largest of these efforts to date, the more characteristic part of her story is the prologue: the personal struggle to participate in global scientific and educational communities, and the recourse to a wide array of ad hoc strategies and networks when formal, authorized means are lacking. If Elbakyan's story has struck a chord, it is in part because it brings this contradiction in the academic project into sharp relief—universalist in principle and unequal in practice. Shadow Libraries is a study of that tension in the digital era. Contributors Balázs Bodó, Laura Czerniewicz, Mirosław Filiciak, Mariana Fossatti, Jorge Gemetto, Eve Gray, Evelin Heidel, Joe Karaganis, Lawrence Liang, Pedro Mizukami, Jessica Reia, Alek Tarkowski

The Architecture of Computer Hardware, Systems Software and Networking is designed help students majoring in information technology (IT) and information systems (IS) understand the structure and operation of computers and computer-based devices. Requiring only basic computer skills, this accessible textbook introduces the basic principles of system architecture and explores current technological practices and trends using clear, easy-to-understand language. Throughout the text, numerous reliable examples, subject-specific illustrations, and in-depth case studies reinforce key learning points and show students how important concepts are applied in the real world. This fully-updated sixth edition features a wealth of new and revised content that reflects today ' s technological landscape. Organized into five parts, the book first explains the role of the computer in information systems and provides an overview of its components. Subsequent sections discuss the representation of data in the computer, hardware architecture and operational concepts, the basics of computer networking, system software and operating systems, and various interconnected systems and components. Students are introduced to the material using ideas already familiar to them, allowing them to gradually build upon what they have learned without being overwhelmed and develop a deeper knowledge of computer architecture.

Linear algebra is growing in importance. 3D entertainment, animations in movies and video games are developed using linear algebra. Animated characters are generated using equations straight out of this book. Linear algebra is used to extract knowledge from the massive amounts of data generated from modern technology. The Fourth Edition of this popular text introduces linear algebra in a comprehensive, geometric, and algorithmic way. The authors start with the fundamentals in 2D and 3D, then move on to higher dimensions, expanding on the fundamentals and introducing new topics, which are necessary for many real-life applications and the development of abstract thought. Applications are introduced to motivate topics. The subtitle, A Geometry Toolbox, hints at the book ' s geometric approach, which is supported by many sketches and figures. Furthermore, the book covers applications of triangles, polygons, conics, and curves. Examples demonstrate each topic in action. This practical approach to a linear algebra course, whether through classroom instruction or self-study, is unique to this book. New to the Fourth Edition: Ten new application sections. A new section on change of basis. This concept now appears in several places. Chapters 14-16 on higher dimensions are notably revised. A deeper look at polynomials in the gallery of spaces. Introduces the QR decomposition and its relevance to least squares. Similarity and diagonalization are given more attention, as are eigenfunctions. A longer thread on least squares, running from orthogonal projections to a solution via SVD and the pseudoinverse. More applications for PCA have been added. More examples, exercises, and more on the kernel and general linear spaces. A list of applications has been added in Appendix A. The book gives instructors the option of tailoring the course for the primary interests of their students: mathematics, engineering, science, computer graphics, and geometric modeling.

Get hands-on experience on concepts of Bug Bounty Hunting Key Features Get well-versed with the fundamentals of Bug Bounty Hunting Hands-on experience on using different tools for bug hunting Learn to write a bug bounty report according to the different vulnerabilities and its analysis Book Description Bug bounty programs are the deals offered by prominent companies where-in any white-hat hacker can find bugs in the applications and they will have a recognition for the same. The number of prominent organizations having this program has increased gradually leading to a lot of opportunity for Ethical Hackers. This book will initially start with introducing you to the concept of Bug Bounty hunting. Then we will dig deeper into concepts of vulnerabilities and analysis such as HTML injection, CRLF injection and so on. Towards the end of the book, we will get hands-on experience working with different tools used for bug hunting and various blogs and communities to be followed. This book will get you started with bug bounty hunting and its fundamentals. What you will learn Learn the basics of bug bounty hunting Hunt bugs in web applications Hunt bugs in Android applications Analyze the top 300 bug reports Discover bug bounty hunting research methodologies Explore different tools used for Bug Hunting Who this book is for This book is targeted towards white-hat hackers, or anyone who wants to understand the concept behind bug bounty hunting and understand this brilliant way of penetration testing. This book does not require any knowledge on bug bounty hunting.

There are many more people who want to study programming other than aspiring computer scientists with a passing grade in advanced calculus. This guide appeals to your intelligence and ability to solve practical problems, while gently teaching the most recent revision of the programming language Python. You can learn solid software design skills and accomplish practical programming tasks, like extending applications and automating everyday processes, even if you have no programming experience at all. Authors Tim Hall and J-P Stacey use everyday language to decode programming jargon and teach Python 3 to the absolute beginner.

'Entrepreneurship' takes students on the entire journey of launching a new business venture, placing a unique emphasis on the front end of the entrepreneurial process.

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